

Operational Combat Series: Consolidated Errata and Clarifications

4-05 DAK (1st Edition) (24 May 00)

1. Not errata but... a) The two entries for C38.20 in several scenarios are **supposed** to set up in the same hex and b) The two identical lines on the Axis Variable Reinforcement Table are **supposed** to be that way.
2. The rule regarding the road west from Sidi Barrani was updated with last minute information while the map entry was not—it becomes primary on 1 Dec 40 and is a road (not track) until then. The Map entry is incorrect, the rule is right.
3. While the map differentiates cities into Minor and Major for historical purposes, they have the same terrain effects (both listed under the category of “City”).
4. The end of the sentence of the last paragraph of 3.11a should read "...and the turn's result is no effect." (For some reason the last phrase disappeared...)
5. The Tripoli to Map Track rule (3.1f para h) says one exits Box 5 to get on the map, it should read Box 1.
6. Historically, the Tobruk Command HQ was disbanded after Tobruk was relieved in Crusader. As an historical option, the player should remove this HQ two turns after the fortress is relieved (has road trace available) if a siege occurs. There is no requirement to do this.
7. On the Map E Abstract, the distance from Cairo to D38.01 is 8 MPs (it is not listed).
8. The Greek Campaign die roll description in 3.11b incorrectly states that the marker advances when the die roll is “greater than or equal to” the number in the Allied Order of Arrival. This should be “Less than or Equal to” and is correctly stated in the little description of the die roll on the Allied OOA (Vol II, page 35).
9. On 1 May 41, the 2 RHA Arty Bn (Red) should convert into 2 RHA Arty Bn (Yellow).
10. The 5 Ind Div Organic Truck should also be withdrawn on 1 Nov 41 with the two listed infantry brigades.
11. Revise 3.1g (the Tobruk AT Ditch). The ditch does not exist at the start of the campaign. It comes into existence 1 Apr 41 (when the hedgehogs get their full value). While the Italians had dug the ditch before the campaign began, they allowed it to fill mostly with sand. It wasn't until the CW occupation that the ditch was cleaned out and fully functional.
12. To upgrade DAK to OCS v3/v4 standards, give a nominal Flak Unit (strength 3) to the port hexes of Tobruk and all Delta Ports if occupied by a Commonwealth unit. Benghazi and Tobruk have a nominal Flak Unit (strength 1) when occupied by an Italian unit and a nominal Flak Unit (strength 2) when occupied by a German unit.

Clarifications (both versions)

1. Minefields. These extra movement costs are treated like “terrain” that **does** affect supply draw and throw.
2. OCS 17.0d changes DAK in that bad weather no longer affects refit or forces air units to go inactive. As such, change effect of Sandstorms and Rainstorms to “no missions (or PZs) can be flown to or from affected maps.”